

Workshop: Grammars, Regular Expressions, and Finite-State Automata

INTRODUCTORY PROBLEMS

These three problems are of increasing difficulty. Problems 1 and 2 may be written as multiple choice questions as indicated, while Problem 3 would be better suited to a free-response problem.

1. Consider the following method for creating strings of 1's. Begin with the symbol x , and apply the following replacement rules as many times as desired and in any order.

$$x \mapsto 111x \quad (1)$$

$$x \mapsto 11111x \quad (2)$$

$$x \mapsto 111 \quad (3)$$

The process ends when only ones remain. For example, we may obtain a string of 16 ones using

$$x \xrightarrow{2} 11111x \xrightarrow{1} 11111111x \xrightarrow{2} 11111111111111x \xrightarrow{3} 1111111111111111.$$

How many strings of one or more 1's CANNOT be obtained by applying these rules?

ALTERNATE MULTIPLE CHOICE PROBLEM:

How many strings of one or more 1's CANNOT be obtained by applying these rules?

- (A) 4 (B) 6 (C) 8 (D) 10 (E) 15

2. Consider the following method for creating strings of 0's and 1's. Begin with the symbol x , and apply the following replacement rules as many times as desired and in any order.

$$x \mapsto 1 \quad (1)$$

$$x \mapsto 0x \quad (2)$$

$$x \mapsto 1y \quad (3)$$

$$y \mapsto 0z \quad (4)$$

$$y \mapsto 1x \quad (5)$$

$$z \mapsto 0 \quad (6)$$

$$z \mapsto 0y \quad (7)$$

$$z \mapsto 1z \quad (8)$$

The process ends when only 0's and 1's remain. For example,

$$x \xrightarrow{3} 1y \xrightarrow{4} 10z \xrightarrow{8} 101z \xrightarrow{6} 1010.$$

Thus, x is replaced by $1y$ using (3), and then the symbol y is replaced by $0z$ using (4), and so on, until the last occurrence of x , y , or z is replaced by a 0 or 1 as described by the rules.

Describe all binary strings which can be produced by these rules.

ALTERNATE MULTIPLE CHOICE PROBLEM:

Which of the following numbers, interpreted as a binary string, can be obtained using the above rules?

- (A) 5^{2011} (B) 6^{2011} (C) 7^{2011} (D) 8^{2011} (E) 9^{2011}

3. Consider the following method for creating strings of 0's and 1's. Begin with the symbol a , and apply the following replacement rules as many times as desired and in any order.

$$a \mapsto 1a1 \quad (1)$$

$$a \mapsto 11a \quad (2)$$

$$a \mapsto 1 \quad (3)$$

$$11a1 \mapsto b0 \quad (4)$$

$$b \mapsto b0 \quad (5)$$

$$b000 \mapsto a \quad (6)$$

The process ends when only 0's and 1's remain. For example, the string 11 may be obtained as follows:

$$a \xrightarrow{1} 1a1 \xrightarrow{2} 111a1 \xrightarrow{4} 1b0 \xrightarrow{5} 1b00 \xrightarrow{5} 1b000 \xrightarrow{6} 1a \xrightarrow{3} 11.$$

Describe all binary strings obtained by these rules.