

- Convert #CD308F to integer RGB values and real RGB values. Round RGB values to three decimal places.

Integer:

Real:

- Convert (168, 42, 244) to hexadecimal and real RGB values. Round as before.

Hexadecimal:

Real:

- You have a color represented by $(\text{random}(), 1, \text{random}())$. Circle all colors which are possible. (Assume that $\text{random}()$ can return both 0 and 1.)

R G B C M Y K W

- You have a color represented by $(1, 0.75 \times \text{random}(), \text{random}())$. Circle all colors which are possible.

R G B C M Y K W

- You have a color represented by $(1, 1 - \text{random}(), 1 - 0.5 \times \text{random}())$. Circle all colors which are possible.

R G B C M Y K W

- Each of the figures below is drawn inside a unit square with vertices $(0, 0)$, $(0, 1)$, $(1, 1)$, and $(1, 0)$. Label the vertices of the figures on the graphs.

